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Research Interests

• Computer graphics, user interface, geometry processing, volumetric modeling, texture synthesis, geometric modeling, mesh editing, animation, image editing

ACADEMIC BACKGROUND

- Research Scientist, CyberAgent AI Lab (April 2022 -)
- Assistant Professor, National Institute of Informatics (September 2014 March 2022)
- **Postdoctoral Fellow, ETH Zürich** (April 2014 August 2014) Supervisor: Olga Sorkine-Hornung
- JSPS Postdoctoral Fellow (April 2012 March 2014) Supervisor: Olga Sorkine-Hornung
- Ph.D., The University of Tokyo (April 2009 March 2012) Advisor: Takeo Igarashi Thesis title: Volumetric Modeling of Natural Objects with Compact and Consistent Representations
- M.Sc., The University of Tokyo (April 2007 March 2009) Advisor: Takeo Igarashi Thesis title: Lapped Solid Textures: Filling a Model with Anisotropic Textures
- B.Sc., The University of Tokyo (September 2006 March 2007) Advisor: Takeo Igarashi Thesis title: Sketch Based Interface for Designing Volumetric Vector Fields

JOURNAL PUBLICATIONS

- Ryota Maeda, Kenshi Takayama, Takafumi Taketomi. *Refinement of Hair Geometry by Strand Integration*. Computer Graphics Forum, 42(7) (proceedings of Pacific Graphics), e14970, 2019.
- Kenshi Takayama. *Compatible Intrinsic Triangulations*. ACM Transactions on Graphics, 41(4) (proceedings of ACM SIGGRAPH), Article No.57, 2022.
- Kenshi Takayama. Dual Sheet Meshing: An Interactive Approach to Robust Hexahedralization. Computer Graphics Forum, 38(2) (proceedings of Eurographics), pp.37–48, 2019.
- Giorgio Marcias, **Kenshi Takayama**, Nico Pietroni, Daniele Panozzo, Olga Sorkine-Hornung, Enrico Puppo, and Paolo Cignoni. *Data-Driven Interactive Quadrangulation*. ACM Transactions on Graphics, 34(4) (proceedings of ACM SIGGRAPH), Article No.65, 2015.
- Kenshi Takayama, Daniele Panozzo, Olga Sorkine-Hornung. *Pattern-Based Quadrangulation for N-Sided Patches*. Computer Graphics Forum, 33(5) (proceedings of Eurographics Symposium on Geometry Processing), pp.177–184, 2014.
- Kenshi Takayama, Alec Jacobson, Ladislav Kavan, Olga Sorkine-Hornung. A Simple Method for Correcting Facet Orientations in Polygon Meshes Based on Ray Casting. Journal of Computer Graphics Techniques, 3(4), pp.53–63, 2014.
- Kenshi Takayama, Daniele Panozzo, Alexander Sorkine-Hornung, Olga Sorkine-Hornung. Sketch-Based Generation and Editing of Quad Meshes. ACM Transactions on Graphics, 32(4) (proceedings of ACM SIGGRAPH), Article No.97, 2013.
- Nobuyuki Umetani, Kenshi Takayama, Jun Mitani, Takeo Igarashi. A Responsive Finite Element Method to Aid Interactive Geometric Modeling. IEEE Computer Graphics and Applications, 31(5), pp.43–53, 2011.
- Kenshi Takayama, Ryan Schmidt, Karan Singh, Takeo Igarashi, Tamy Boubekeur, Olga Sorkine. *GeoBrush: Inter*active Mesh Geometry Cloning. Computer Graphics Forum, 30(2) (proceedings of Eurographics), pp.613–622, 2011.
- Kenshi Takayama, Olga Sorkine, Andrew Nealen, Takeo Igarashi. Volumetric Modeling with Diffusion Surfaces. ACM Transactions on Graphics, 29(6) (proceedings of ACM SIGGRAPH Asia), Article No.180, 2010.
- Takashi Ijiri, Kenshi Takayama, Hideo Yokota, Takeo Igarashi. ProcDef: Local-to-global Deformation for Skeletonfree Character Animation. Computer Graphics Forum, 28(7) (proceedings of Pacific Graphics), pp.1821–1828, 2009.

- Kenshi Takayama, Takashi Ashihara, Takashi Ijiri, Takeo Igarashi, Ryo Haraguchi, Kazuo Nakazawa. A sketch-based interface for modeling myocardial fiber orientation that considers the layered structure of the ventricles. The Journal of Physiological Sciences, 58(7), pp.487–492, 2008.
- Takashi Ijiri, Takashi Ashihara, Takeshi Yamaguchi, **Kenshi Takayama**, Takeo Igarashi, Tatsuo Shimada, Tsunetoyo Namba, Ryo Haraguchi, Kazuo Nakazawa. A procedural method for modeling the Purkinje fibers of the heart. The Journal of Physiological Sciences, 58(7), pp.481–486, 2008.
- Kenshi Takayama, Makoto Okabe, Takashi Ijiri, Takeo Igarashi. Lapped Solid Textures: Filling a Model with Anisotropic Textures. ACM Transactions on Graphics, 27(3) (proceedings of ACM SIGGRAPH), Article No.53, 2008.

Conference Papers, Talks, Posters

- Yuki Koyama, Kenshi Takayama, Nobuyuki Umetani, Takeo Igarashi. *Real-Time Example-Based Elastic Deformation.* Symposium on Computer Animation (SCA), pp. 19–24, 2012.
- Nobuyuki Umetani, Jun Mitani, Takeo Igarashi, Kenshi Takayama. Designing Custommade Metallophone with Concurrent Eigenanalysis. New Interfaces for Musical Expression++, 2010.
- Kenshi Takayama, Takeo Igarashi. Layered Solid Texture Synthesis from a Single 2D Exemplar. ACM SIGGRAPH 2009 Posters.
- Makoto Okabe, Kenshi Takayama, Takashi Ijiri, Takeo Igarashi. Light Shower: A Poor Man's Light Stage Built with an Off-the-shelf Umbrella and Projector. ACM SIGGRAPH 2007 Sketches.
- Kenshi Takayama, Takeo Igarashi, Ryo Haraguchi, Kazuo Nakazawa. A sketch-based interface for modeling myocardial fiber orientation. Smart Graphics, pp. 1–9, 2007.

TECHNICAL REPORTS

- Kenshi Takayama, Alec Jacobson, Ladislav Kavan, Olga Sorkine-Hornung. Consistently Orienting Facets in Polygon Meshes by Minimizing the Dirichlet Energy of Generalized Winding Numbers. ETH Zurich, 2014.
- Kenshi Takayama, Daniele Panozzo, Alexander Sorkine-Hornung, Olga Sorkine-Hornung. Robust and Controllable Quadrangulation of Triangular and Rectangular Regions. ETH Zurich, 2013.

Awards, Scholarships, Fellowships

- JSPS Postdoctoral Fellowship for Research Abroad: April 2012 March 2014
- JSPS Fellowship DC1: April 2009 March 2012
- NICOGRAPH International CG Awards: March 2009

Research Visits

• Dynamic Graphics Project (DGP), University of Toronto (August 2011 – November 2011) Host: Prof. Karan Singh

Funding: Overseas Visit Program, Graduate School of Information Science and Technology, The University of Tokyo

- VLG group, New York University (March 2010 September 2010) Host: Prof. Olga Sorkine Funding: JSPS Excellent Young Researchers Overseas Visit Program
- VLG group, New York University (March 2009 June 2009) Host: Prof. Olga Sorkine

INVITED TALKS

- Sketch-based interfaces for computer graphics content creation JSPS UK/Japan Symposium on Computer Graphics and Virtual Reality (November 2014)
- Interactive 3D Modeling: Surfaces and Volumes Autodesk Research, hosted by Ryan Schmidt (November 2011)
- Interactive 3D Modeling: Surfaces and Volumes University of Toronto, hosted by Prof. Karan Singh (September 2011)
- Volumetric Modeling of Internal Textures and Structures University of Manitoba, hosted by Prof. James Young (August 2011)
- Volumetric Modeling of Internal Textures and Structures University of Calgary, hosted by Prof. James Young (June 2010)
- Volumetric Modeling of Internal Textures and Structures Harvard University, hosted by Prof. Hanspeter Pfister (May 2010)

• 3D Modeling of Internal Structures New York University, hosted by Prof. Olga Sorkine (March 2009)

ACADEMIC SERVICE

• International Program Committee:

Eurographics: 2015, 2017, 2018, 2019, 2021, 2022
Eurographics Short Papers: 2013
Pacific Graphics: 2016, 2022, 2023, 2025
Symposium on Geometry Processing: 2016, 2018, 2019, 2020, 2021, 2022, 2023, 2024, 2025
Computer Graphics International: 2019
Shape Modeling International: 2014, 2015, 2016
Expressive: 2016
Virtual Reality Software and Technology: 2014, 2018, 2019, 2022
CAD/Graphics: 2015, 2017, 2021

• Reviewer:

ACM SIGGRAPH (North America / Asia) ACM Transactions on Graphics Eurographics **Eurographics Short Papers Computer Graphics Forum** IEEE Transactions on Visualization and Computer Graphics **IEEE** Transactions on Multimedia **IEEE** Computer Graphics and Applications Shape Modeling International **Pacific Graphics** Graphics Interface Virtual Reality Software and Technology The Visual Computer Computer-Aided Design Graphical Models CAD and Applications CAD/Graphics **Computers & Graphics Graphical Models IEICE** Transactions Journal of Computer Science and Technology Journal of Zhejiang University-SCIENCE C Transactions on Systems, Man, and Cybernetics–Part A

WORK EXPERIENCE

- Research Assistant (October 2008 February 2009) JST ERATO Igarashi Design Interface Project, Japan
- Chief Developer (April 2007 December 2007) Information-technology Promotion Agency (IPA) Exploratory Software Project, Japan